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ELA Card Games



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Stack the Deck for Good Reading Comprehension, created by Dr. Elaine Weber, Macomb ISD What you need to Play the Game — Two decks of seven cards, a text selection, and their cards spread out in their hands so only they see the strategies. They take turns dr. student reads the strategy described on the drawn card and then demonstrates that strate she finds a place in the text where visualize can be demonstrated: "I'm a tall willow tre visualize or doesn't know how to visualize, no point is awarded. Points are given only card is turned upside down on the desk or table and the other student draws a card and used. The student with the most points wins.	at least two students S awing a card from one egy using the text sele- e swaying in the breez for correctly demonst	e another's hand. When a card is drawn, the ction. (example: student draws "visualize"; he." If the student either can't find a place to rated strategies. After the demonstration the
Revision Rummy, created by Dr. Elaine Weber, Macomb ISD What you need to play the game: 2-4 players and 1 or more decks of cards. How to Play the Game — Deal each student 3-4 cards, place remaining cards facedo Give each student the same writing sample (be sure to use appropriate grade level). Esample and determine how they will respond to the prompts on the cards they were drawing a card from the face-down pile and discarding one from their hand, or by pic card of choice. Go clockwise around the group until everyone has played. Players atte can respond to the prompt on the card, the card is placed face-up in front of the player of them. The game is over when the one player plays all of his/her cards. The winner is Variations: Each player uses his/her own writing to respond to the prompts on the card	wn in the center of the Before beginning play, ealt. Students take to king up the face-up ca empt to respond to the factor. If they respond income is the player with the calls while playing the ga	give the students a chance to read the writing inseither by: playing a card from their handard. The student then gives a response to the cards with the highest point values. If a play prrectly, then place the card face down in from cards totaling the most points.
Go Edit! (Played like Go Fish) Created by Victoria Les, St. Clair ISD with revisions by Macomb ISD What you need to play the game: 2-3 players and 1 deck of cards (there are 2 of each own writing pieces. How to Play the Game: Deal each player 5 cards facedown. Place the remaining card Object of the Game: The goal is to win the most 'books'. A 'book' is any two of a ki The Play: The player to the left of the dealer begins the game by playing any 1 'book and asking for a specific card, (i.e. "Dave, Do you have a Dialogue card?"). The play. The player who is addressed must hand over any requested cards he is holding. If he had raws the top card from the 'Go Edit' pile and places it in his hand. If the player gets to 'Go Edit' pile, he would then have a "book", which he would show to everyone and the If successful (determined by all players), the cards are placed face up in front of him. the player does not get or draw the card he requested, the turn passes to the player on his one requested, he must hold it to play at the beginning of his next turn.	s face down in a 'Go land, such as two Dialo 'already in his hand (er "asking" must have as none, he says, "Go he card from their oppen attempt to complete If unsuccessful, the ca	Edit' pile. gues, two Verb Choice, and so on. if any) or addressing any opponent by name one card of the type requested in his hand. Edit!" and the player who made the request conent or draws the requested card from the e the task on the card using the writing piece. urds are placed face down in front of him. If

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TOTAL AMOUNT DUE = \$ _____

Text Structure Draw What you need to play the game: 2-6 players and 1 deck of cards., and a list of topic		@\$1.00 each = \$ The Great Lakes, parallel lines, electricity,	_
football, etc. How to Play the Game: The cards are shuffled and placed in the center of the table so Object of the Game: To respond to the topic with the correct text structure to the sati The Play: One player begins by giving the "topic" to be used to apply the 6 text structures responds to the card by talking about the topic using the drawn text structure: Example with a center net. It is played with two or four players each armed with a racquet. On forty, game. The other players decide if it is an appropriate response. If it is, the player another player to draw. When all the cards have been drawn, the cards are shuffled an play begins with person to the left of the "topic namer" drawing card.	sfaction of the other p tures. The person to he e of Description: <i>Ten</i> he ball is hit back and er gets s one point. If	players his/her left draws the top card. The person this is a game played on a rectangular court forth over the net scoring love, fifteen, thirty it is not, the card is buried in the stack for	ν,
Subtotal from reverse side or order form		\$	
Shipping (10% of total order) order normally ship the day follow. These cards are professionally printed on heavy cardstock in full color and each		\$ rate zip-lock bag.	

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Cards can also be found and printed for free from www.missionliteracy.com

Questions?

Contact Dr. Elaine Weber, MISD Language Arts Consultant 586-228-3479 or by email at eweber@misd.net